



Oakham Church of England Primary School

At Oakham Church of England Primary and The Parks School we are committed to enabling all children to access education successfully. This is an “inclusive” process; part of this commitment is concerned with establishing a high standard of behaviour throughout the school. The way in which pupils and adults behave has a profound effect on all the work that is undertaken. Therefore a well thought out approach to this aspect contributes directly to both the social and learning aspects of our school. To create an atmosphere where children are able to develop a moral awareness and are sensitive to the needs of others and one in which they will show respect and consideration for other people and property. To praise and reward positive attitudes to behaviour and work and to maintain fairness and consistency, whilst encouraging self-discipline.

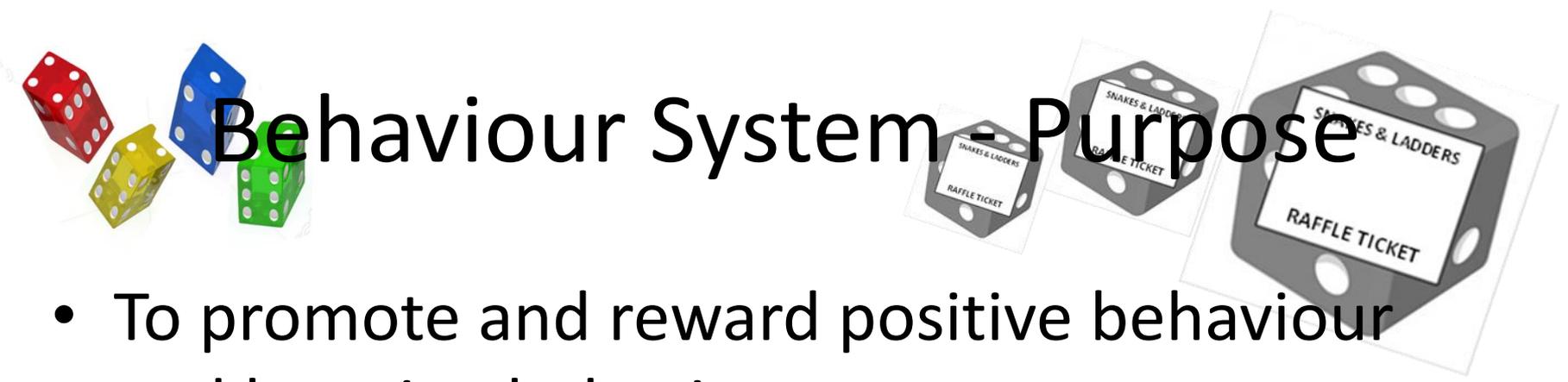
We recognise that high standards are best promoted when everyone (staff, volunteers, parents and children) have a shared understanding of what is acceptable and unacceptable behaviour. By promoting positive behaviour we can build individual and collective esteem and encourage excellent relationships, thereby helping to:

- Ensure a safe, caring and positive school.
- Promote excellent citizenship, British Values, positive self-esteem, self-discipline & emotional intelligence.
- Prevent any form of bullying behaviour.

Date	October 2019
Approved by Executive Headteacher	Stephen Cox
Approved by Chair of Governors	Stewart Needham
Review Date	October 2021

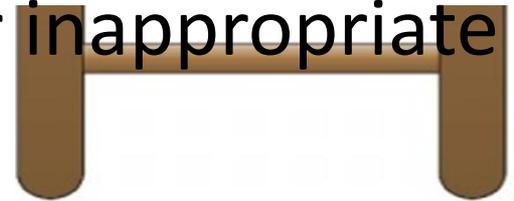
Snakes and Ladders Behaviour system





Behaviour System – Purpose

- To promote and reward positive behaviour and learning behaviour.
- To ensure a consistent approach towards rewards and sanctions.
- To ensure the system rewards both individual and collective behaviours.
- To be clear of the sanctions for inappropriate behaviour.





Behaviour System - Rewards

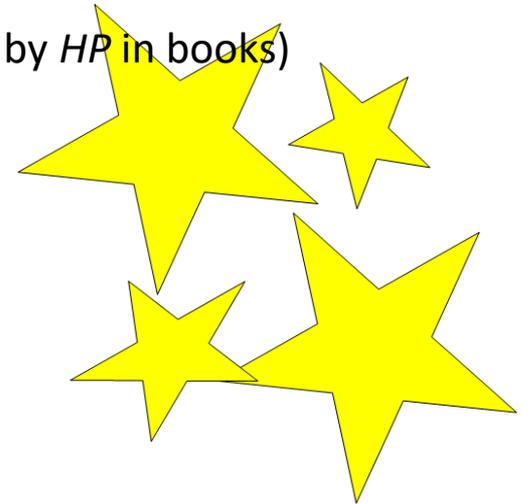
- All children begin on 'Start Here' with the aim of reaching the 'Star Players' board. The system runs from Friday lunchtime to Friday lunchtime
- Moving up a rung of a ladder from 'Start Here' rewards the children with 2 House Points.
- Moving up a rung of a ladder from below the 'Start Here' rewards the children with 1 House Point.
- When the children reach the 'Star Players' board for the first time that week they will be rewarded with a celebration postcard and a raffle ticket.
- Children who are on the 'Star Players' board at 12 o'clock on the Friday will also be rewarded with 5 raffle tickets.
- On a Friday afternoon there will be a weekly raffle in class for the tickets earned that week. There will be two tickets drawn. (The same child could win twice). The winners will choose a prize from the class star box.
- All weekly raffle tickets will be kept for the class prize draw which is drawn on the last worship of each term.
- House captains will record the house point totals. Weekly house winners will be announced in Friday worship and added to the on-going termly totals.
- The overall winning house for the term will receive an appropriate treat for which they have voted (Non uniform, disco, DVD)



Behaviour System – Rewards

How can you achieve a house point?

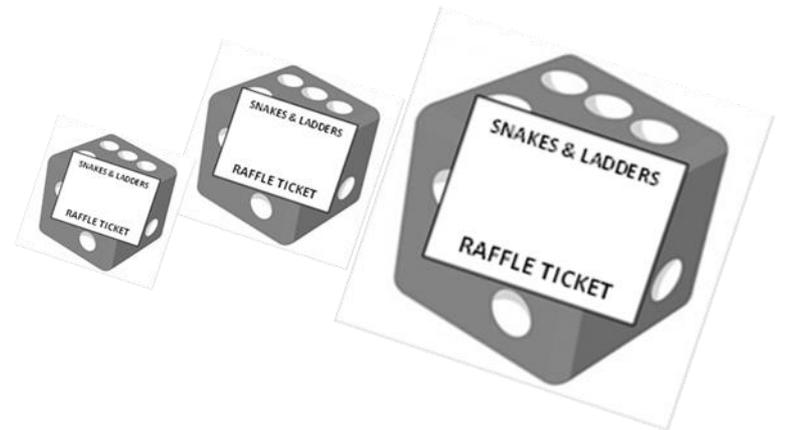
- Moving up a rung of the ladder from ‘Start Here’ rewards the children with 2 House Points.
- Moving up a rung of the ladder from below ‘Start Here’ rewards the children with 1 House Point.
- Completing learning to a particularly high standard. (Shown by *HP* in books)
- Being asked to share learning with another adult.
- Achieving an individual target.
- Showing positive learning behaviours.
- Exemplary behaviour around school.
- Demonstrating one of the Four P’s.
- Demonstrating new skills.
- Completing homework to a particularly high standard.
- Full marks on any test (mid and final spelling test, mental maths etc).
- Having learning displayed on the Writing Wall or Maths Super Power board.



Behaviour System – Rewards

How can you achieve a raffle ticket?

- Reading 5 times at home during a week.
- Achieving a multiple of 10 House Points.
- Reaching the 'Star Players' board for the first time that week.
- Being awarded 'Star of the Week.'
- Children on the 'Star Players' board at 12 o'clock on Friday will achieve 5 raffle tickets.
- Termly 100% Attendance Winners will receive 5 raffle tickets.



Behaviour System - Sanctions

- As a consequence of inappropriate behaviour(s) the children's die will be moved onto a snake which each represents 5 minutes lost from then next playtime.
- Any time lost is shown by moving their die down the ladder onto the snake. This is recorded by ticking a 5 minute interval on their house sheet. When the time is served the tick is wiped from the house record sheet and their die is moved from the snake back to the ladder.
- All snakes are multi-coloured with the bottom snake being coloured grey.
- For low level disruptions and poor learning behaviours (e.g. swinging on chairs, fiddling with pencils etc.) children will be given appropriate verbal warnings. If children choose to continue with this behaviour they will be told to move their die down one rung. The adult will clearly explain why the child's die has been moved and what they could do to move back up.
- For any type of physical behaviour or inappropriate language towards another individual, children will move their die down a rung without any warning. Adults will explain why the child's die has been moved. There will be some instances where physical behaviours mean that children need to move down multiple rungs.



Behaviour System - Sanctions

- Parents will not be automatically notified if children move down on to a snake. However, if a child consistently displays low level disruption/poor learning behaviours the class teacher may speak with parents. If children are on the grey snake for the first time then parents will be informed by their class teacher. Teachers will either phone home or talk to parents before/after school. This will also be logged in the behaviour log.
- The second time a child is on the grey snake it is logged again in the behaviour log and this time the year group Team Leader will communicate with parents. At this stage the child will be issued with a behaviour passport for 7 school days.
- The behaviour passport will represent the various sessions throughout the school day. At the end of each session the adult leading it will discuss with the child their performance and award a grading (Green= Good session, Amber= Requires Improvement and Red= Inadequate). The child then colours the session. The behaviour passport will be taken to and discussed with a senior leader during each day.
- The child will take the passport home each day to share, be discussed with and signed by parents/carer. The focus of the discussion will be the colours of each session, the learning of the sessions and what the child feels they have achieved or what they need to do to improve further.
- The passport must be returned to school for the next day.
- During the 7 days the child will remain on 'Start Here'. They will be able to earn House Points for 'Green' sessions but will not move up the ladder. At the end of the 7 days it will be kept by the class teacher.
- The third time the child is on the grey snake it is logged again in the behaviour log and the Deputy Head/SLT will meet with parents and child. At this stage the child will be issued with a behaviour passport for 14 school days.
- The fourth time a child is on the grey snake, the Headteacher will meet with parents and child to discuss current issues and the strategies needed to improve the behaviour.
- In extreme circumstances, the Headteacher may exclude a child from school either for a fixed period or indefinitely. (The school will follow the LA Exclusion policy).

